



LIVE SCOUTING'S ADVENTURE

2017 NATIONAL JAMBOREE | JULY 19-28



NEW RIVER GORGE AREA

WEST VIRGINIA

Summit
BECHTEL RESERVE™



**James C. Justice
National Scout Camp**

**Paul R. Christen
National High
Adventure Base**

**Conservation
Area**

**Thrasher
Mountain**

**Goodrich Lake
Scott
Summit Center**

**Adventure
Zone**

**Adventure
Valley**

**Garden Ground
Mountain**

**NEW RIVER GORGE
NATIONAL RIVER**



SUMMIT BECHTEL RESERVE

NEW RIVER GORGE AREA, WEST VIRGINIA

Semper Gumby – Always Flexible



Above all, bring a positive attitude and a flexible nature

THE ONE PAGE SUMMARY



- Northern New Jersey Council Contingent
 - 6 Boy Scout Troops (40 persons per)
 - 1 Venture Troop (40 persons per)
 - 280 people
- 10 Days – July 18-28, 2017
- \$1,700 Fee plus Troop costs (2017 Fees)
- Rank: 1st Class or Higher
- MUST be at least 12 years of age by the first day of the Jamboree or an 11 year old that has graduated the 6th grade, but has not reached their 18th birthday by the last day of the Jamboree.
- Registering early affords an opportunity to be grouped with friends
- Adult staff jobs open as well

INCLUDED WITHIN FEES

- ~1,100 miles of transportation
- ~30 meals
- Access to 3 great scoutmasters
- Tent - new
- Cot - new
- ACTIVITIES – ACTIVITIES - ACTIVITIES
- Several Patch Sets
- Duffel Bag?
- Tee shirts?



TRAVEL



- SOUTHBOUND
 - Night bus going south, departing ~3 central locations TBD @~10:00 PM
 - 2 stops
 - Well scripted and understood routes
- NORTHBOUND
 - Departing Summit mid-morning, arriving late evening at original departure site
 - We'll stop somewhere for food
- Expect to greet tired, empty, very satisfied scouts and leaders



- Day of Service

*Special program days:

Whitewater rafting: ~2,800 Scouts per day on the river

Day of Service: ~6,000 Scouts per day offsite on service projects

Garden Ground Mountain Hike: ~6,000 Scouts per day hike to Garden Ground Mountain

** Various dedication ceremonies will be scheduled throughout the Jamboree

*** Jewish and Muslim services to be held during this period

**** All activities may not be available during these times



SERVICE

DAY OF SERVICE - 2013

- All Troops volunteer one day of service
- Board busses early, work hard, come home tired!
- HAVE A GREAT TIME, and do some good for West Virginia



DAY OF SERVICE - 2017

- Rehab historic landmark storefront
- Create community center





ADVENTURE SPORTS



WATER SPORTS



AQUATIC ADVENTURES



ADVENTURE SPORTS: SCUBA



ADVENTURE SPORTS: ROCK CLIMBING



ADVENTURE SPORTS: CANOPY TOUR



ADVENTURE SPORTS: ZIP LINES



STADIUM SHOWS





Mike Rowe



3 Doors Down



King of Sweden



STADIUM SHOWS



STADIUM SHOWS





WALTER SCOTT
SUMMIT CENTER



PATCH TRADING



THIS IS
THE BEST OF SCOUTING
IN ONE PLACE



TECH QUEST



DEMONSTRATIONS & EXHIBITS



GARDEN GROUND

MOUNTAIN HIKE



MERIT BADGES



DID I MENTION GUNS?!

JAMBOREE 2013 HIGHLIGHTS



- 3-D Archery
- BMX
- Brownsea Island
- Buckskin Games
- Canopy Tours
- Challenge Courses
- Climbing
- Competition Archery
- Conservation Trail
- Exhibits & Displays
- Fly Fishing
- Geocaching
- Highland Games
- Hiking
- Kayaking
- Merit Badges
- Military Experience
- Mountain Biking
- Orienteering
- Photography
- Pioneering
- Rappelling
- Rifle Shooting
- SCUBA
- Shotgun Shooting
- Skateboarding
- Sporting Arrows
- Sporting Clays
- Swimming
- Technology Quest
- Whitewater Rafting (must be 14 years of age or older)
- Zip-lines

PHYSICAL FITNESS



- The Summit is HUGE – 10,000 acres, over 15 mi²
- Expect to walk AT LEAST 7 miles per day

Water Sports

Console Energy
Wing Tip Bridge

Canopy Tours

Camp B

Camp A

Camp C

Amphitheatre

Camp D

Big Zip

Subcamp A

TIME COMMITMENT



- ~ 10 Days for Trip
- Mandatory Shakedown – 1 day all-hands
- ~ 6 Troop forming meetings / events
 - Depends on leadership team preference
 - Depends on Troop location
 - Time varies by Troop
- Example meetings:
 - Intro, Medicals, Photos, Ice Breakers
 - First Aid
 - Leadership Elections, Patrol Formation
 - Swim Test
 - Trip / Event

HOW ARE TROOPS ESTABLISHED?



- Grouped regionally as practical
 - Sometime in the early Fall
 - Troops will be filled to capacity, or collapsed, or dropped
 - Council will not send several partially filled troops
-
- A best reasonable effort will be made to assign boys together who wish to be together if they sign up early. Once troops are assigned, mobility between gets harder ... or impossible.



TROOP COMPOSITION



- Scoutmaster
 - ASM 1 - Medicals
 - ASM 2 – Logistics, meals
 - ASM 3 – Youth between 18 and 21; adult / youth liaison
 - 4 Patrols of 8 scouts = 32
 - 4 Scout leaders
 - 40 Persons/Troop
-
- Nominally 8 Positions of Responsibility – granularity varies by troop
 - SPL, ASPL, QM, Scribe
 - PLs x4
 - Primary Patrol function is meal management

NNJC Contingent: Scouts and Venturers



- 6 Boy Scout Troops
- 1 Venturing Crew
 - Venturing ... for only the 2nd time at a National Jamboree
 - Venturing is open to male and female youth. That's right – it's coed!.
 - A youth must be at least 14 years old or 13 years old and have completed 8th grade by the first day of Jambo but not yet 21 years old by the last day of Jambo.
 - No rank requirements for Venturers to attend.
 - Venturing is the perfect option for any scout who wants to attend but will age out of Boy Scouts before or during the Jamboree.
 - A scout can be a member of a Boy Scout Troop and a Venture Crew concurrently – with no extra fees from National!
 - Venturers from all over the US and its territories and from numerous other countries will share 1 massive basecamp. In 2013, there were 18 other countries represented.
- 40 x 7 = 280 people



WHAT TO BRING – STANDARD GEAR



- Clothing
 - 2 Class A Shirts
 - 1 Class A Pants (zip-off recommended)
 - 2 Pair shorts
 - ~6 Scouting Tee Shirts
 - ~6 undershorts
 - Strongly recommend synthetic shorts
 - ~6-8 pair socks
- Hydration
 - Water bottles
 - Camelback-style pack or bladder
- Footwear
 - Hiking boots, sneakers, shower shoes
- Rain Gear
 - It WILL rain. The only question is how much ...
 - In 2013, ~7 of 10 days
- ** Most Troops make 4-6 custom synthetic tee shirts **



WHAT TO BRING - OPTIONAL

- Sun glasses
- Camp Chair
- Frisbee
- Camera
- Rug for outside of tent entrance
- Lots of patches for trading
- OA Sash
- Solar Charger
- Charging brick
 - Low risk to leave unattended
 - Can't do that with a phone
- Solar shower



WHAT TO BRING – From 2013



See:

[YouTube.com/user/officialScoutStuff](https://www.youtube.com/user/officialScoutStuff)
"How to pack a duffel"



Official Jamboree® Participant
115L Duffel Bag

Camping

- ☐ Sleeping bag*
(lightweight in stuff sack
with 30-degree rating is good)
- ☐ Dining kit*
- ☐ Two water bottles*
- ☐ Flashlight*
- ☐ Drinking cup*

Clothing

- ☐ Rain gear* (simple, lightweight)
- ☐ Hat*
- ☐ Jacket or sweatshirt* (synthetic is good)
- ☐ Two sets of sleep clothes
- ☐ Five pairs of underwear
- ☐ Four or five Scout/Jamboree
t-shirts/polo/activity shirts
(anti-microbial synthetic is good)
- ☐ Two or three pairs of hiking socks*
- ☐ Two or three pairs of other socks
- ☐ Bandana*
- ☐ Two field uniforms (including pair
of long pants for Day of Service)
- ☐ Hiking boots (broken in)
- ☐ Running shoes (lightweight sports)

Personal

- ☐ Non-aerosol insect repellent*
- ☐ Toiletry kit (keep it small)
- ☐ Two towels*
- ☐ Two hand towels
- ☐ Two washcloths
- ☐ Sunscreen*

Optional:

- ☐ Air or small travel pillow*
- ☐ Swimsuit*
- ☐ Long-sleeve T-shirt (sun protection)*
- ☐ Water shoes
- ☐ Sunglasses
- ☐ Ultra-light camp chair*
- ☐ Solar camp shower*
- ☐ Sleep pad*
- ☐ Solar charger*
- ☐ Rock Out Speaker*

ELECTRONICS – Welcome, But ...



- BRING At YOUR OWN RISK
- LEADERS ACCEPT NO RESPONSIBILITY FOR ELECTRONICS
- Smart Devices are encouraged for ...
 - Maps
 - Schedules and schedule updates
 - Communicating between scouts/scouts and scouts/leaders
- Risks
 - Loss
 - Too much communication with home
 - Loss
 - Adults cannot control what scouts see on phones ...
 - Loss

MEDICALS



- Medical forms are **JAMBOREE SPECIFIC**
 - Bar coded with your unique code
 - No sports forms
 - No school forms
 - NO EXCEPTIONS
- Local Storage – ambient temp
- Regional Storage in Subcamp HQ - refrigeration
- Complete hospital on site at the Summit
- Adult leaders cannot make your son take meds
 - Adults can remind your son to take meds;
 - Escort to sub-camp if necessary

SCOUTMASTER ROLES



- Ensure **Safety** of scouts to the best of our ability
 - The Summit is 10,000 acres
 - 40,000 people
 - Your Troop leaders are not with every boy all the time – but someone is
- Maximize the **learning opportunity** in **changing situations**
 - Weather, manpower, and mechanical chaos affect the schedule
 - “Adapt and overcome” is the order of the day
 - We try to anticipate issues several days out
- Help **interpret** available information to **maximize comprehension**
 - Do the scouts understand what they are seeing and doing?
 - Are some opportunities more valuable than others?
 - Some can be had at home; some are unique to the Summit



REGISTRATION IS NOW OPEN



YOUTH AND ADULT PARTICIPANTS
VISIT BSAJAMBOREE.ORG TO SIGN UP!



AN EXPERIENCE LIKE NO OTHER



COME
JOIN US
FOR THE ADVENTURE



VISIT
BSAJAMBOREE.ORG
TO LEARN MORE AND REGISTER